LEGISLATURE OF NEBRASKA ONE HUNDRED SEVENTH LEGISLATURE FIRST SESSION

## **LEGISLATIVE BILL 1**

Introduced by Executive Board: Hughes, 44, Chairperson. Read first time January 07, 2021 Committee: General File

1	A BILL FOR AN ACT relating to the Mechanical Amusement Device Tax Act; to
2	amend section 77-3001, Reissue Revised Statutes of Nebraska, as
3	amended by section 12, Initiative Law 2020, No. 430; to correlate
4	provisions with Laws 2019, LB538, section 2; to repeal the original
5	section; and to declare an emergency.

6 Be it enacted by the people of the State of Nebraska,

1Section 1. Section 77-3001, Reissue Revised Statutes of Nebraska, as2amended by section 12, Initiative Law 2020, No. 430, is amended to read:

3 77-3001 For purposes of the Mechanical Amusement Device Tax Act,
4 unless the context otherwise requires:

5 (1) Cash device means any mechanical amusement device capable of 6 awarding (a) cash, (b) anything redeemable for cash, (c) gift cards, 7 credit, or other instruments which have a value denominated by reference 8 to an amount of currency, or (d) anything redeemable for anything 9 described in subdivision (c) of this subdivision;

10 (2) Department means the Department of Revenue;

(3) Distributor means any person who sells, leases, or delivers
 possession or custody of a machine or mechanical device to operators
 thereof for a consideration either directly or indirectly received;

(4) Mechanical amusement device means any machine which, upon 14 insertion of a coin, currency, credit card, or substitute into the 15 machine, operates or may be operated or used for a game, contest, or 16 17 amusement of any description, such as, by way of example, but not by way of limitation, pinball games, shuffleboard, bowling games, radio-ray 18 19 rifle games, baseball, football, racing, boxing games, electronic video games of skill, and coin-operated pool tables. Mechanical amusement 20 21 device also includes game and draw lotteries and coin-operated automatic 22 musical devices. Mechanical amusement device does not mean vending machines which dispense tangible personal property, devices located in 23 24 private homes for private use, pickle card dispensing devices which are 25 required to be registered with the department pursuant to section 9-345.03, gaming devices or limited gaming devices as defined in and 26 27 operated pursuant to the Nebraska Racetrack Gaming Act, or devices which 28 are mechanically constructed in a manner that would render their operation illegal under the laws of the State of Nebraska; 29

30 (5) Operator means any person who operates a place of business in 31 which a machine or device owned by him or her is physically located or any person who places and who either directly or indirectly controls or
 manages any machine or device;

<u>(6)</u> (1) Person means an individual, partnership, limited liability
company, society, association, joint-stock company, corporation, estate,
receiver, lessee, trustee, assignee, referee, or other person acting in a
fiduciary or representative capacity, whether appointed by a court or
otherwise, and any combination of individuals;

8 (2) Mechanical amusement device means any machine which, upon 9 insertion of a coin, currency, credit card, or substitute into the 10 machine, operates or may be operated or used for a game, contest, or amusement of any description, such as, by way of example, but not by way 11 12 of limitation, pinball games, shuffleboard, bowling games, radio-ray 13 rifle games, baseball, football, racing, boxing games, and coin-operated pool tables. Mechanical amusement device also includes game and draw 14 15 lotteries and coin-operated automatic musical devices. The term does not mean vending machines which dispense tangible personal property, devices 16 17 located in private homes for private use, pickle card dispensing devices 18 which are required to be registered with the Department of Revenue 19 pursuant to section 9-345.03, gaming devices or limited gaming devices as 20 defined in and operated pursuant to the Nebraska Racetrack Gaming Act, or 21 devices which are mechanically constructed in a manner that would render 22 their operation illegal under the laws of the State of Nebraska;

23 (3) Operator means any person who operates a place of business in 24 which a machine or device owned by him or her is physically located or 25 any person who places and who either directly or indirectly controls or 26 manages any machine or device;

27 (4) Distributor means any person who sells, leases, or delivers
28 possession or custody of a machine or mechanical device to operators
29 thereof for a consideration either directly or indirectly received;

30 (7) (5) Whenever in the act, the words machine or device are used,
 31 they refer to mechanical amusement device; and

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1	(8) Whenever in the act, the words electronic video games of skill,
2	games of skill, or skill-based devices are used, they refer to mechanical
3	amusement devices which produce an outcome predominantly caused by skill
4	and not chance; and
5	<u>(9)</u> <del>(6)</del> Whenever in the act, the words machine, device, person,
6	operator, or distributor are used, the words in the singular include the
7	plural and in the plural include the singular.
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8 Sec. 2. Original section 77-3001, Reissue Revised Statutes of 9 Nebraska, as amended by section 12, Initiative Law 2020, No. 430, is 10 repealed.

11 Sec. 3. Since an emergency exists, this act takes effect when 12 passed and approved according to law.